

Nevada Department of Wildlife  
2024 Big Game Hunt Statistics

year	Hunt	Residency	Species	Weapon	Unit Group	Season	Demand	Unique Apps	2024 Quota	Tags Issued	Hunters Afield	Successful Hunters	Draw Rate	Survey Rate	Hunter Success	Points or Greater	Length or Greater	Hunt Days	Effort Days	Hunter Satisfaction
2024	Mountain Goat Either Sex	Res	Mountain Goat	ALW	101	Sep 01 - Oct 31	1,974	6,513	1	1	1	1	0.1%	100%	100%			2.0	3.0	5.0
2024	Mountain Goat Either Sex	Res	Mountain Goat	ALW	102	Sep 01 - Oct 31	5,046	7,458	12	12	12	9	0.2%	100%	75%			5.9	10.0	4.8
2024	Mountain Goat Either Sex	Res	Mountain Goat	ALW	103	Sep 01 - Oct 31	604	6,344	1	1	0		0.2%	100%					1.0	
2024	Silver State Mountain Goat	Res	Mountain Goat	ALW	102	July 01 - Dec 31	4,729	4,729	1	1	1	1	0.02%	100%	100%			1.0	1.0	5.0
2024	Mountain Goat Either Sex	NR	Mountain Goat	ALW	102	Sep 01 - Oct 31	6,900	6,900	1	1	1	1	0.01%	100%	100%			1.0	16.0	5.0

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Column	Description
Residency	Res = Resident, NR = Non-Resident, <blank cell> = mixed residency
Weapon	ALW = Any Legal Weapon, AR = Archery, M = Muzzleloader, SWR = Seasonal Weapon Restriction, WR = Weapon Restriction
Demand	Formerly "Apps." Tags awarded, regardless of choice, plus 1st Choice applicants that were unsuccessful in the draw. An applicant is only counted once for a given species class regardless of the number of choices selected. Since the 1st Choice on an application is evaluated before all other choices, this is considered a relative indicator of hunter interest in a particular hunt.
Unique Apps	Number of instances a particular hunt was selected on an application for Choices 1-5. An applicant can be counted up to 5 times for a given species class. Reflective of "Unique Applicants" information provided in Bonus Point Reports.
Tags Issued	Formerly referred to as "Hunters". Number of individuals with valid tags on season opener accounting for tags returned that were not reissued (i.e., tag holders).
Hunters Afield	Number of respondents reporting they hunted during the season.
Draw Rate	A relative representation of draw probability. Proportion of Quota divided by Demand (see definition above). Hunts with higher draw rates are easier to draw. Does not account for bonus points or hunter choice
Survey Rate	Proportion of hunt surveys received compared to Tags Issued (see definition above).
Hunter Success	Proportion of successful hunters compared to Hunters Afield (see definition above).
Points or Greater	Calculated for mule deer and elk harvest. Proportion in harvest of mule deer with 4 or more antler points <u>OR</u> elk with 6 or more antler points.
Length or Greater	Calculated for antelope and elk harvest. Proportion in total harvest of antelope with horns 15-in or longer <u>OR</u> elk with antlers 50-in or longer.
Hunt Days	Average number of hunt days reported for a given hunt.
Effort Days	Average number of scouting and hunting days reported for a given hunt.
Hunter Satisfaction	Average hunter satisfaction reported for a given hunt. Hunters were asked to rate their overall experience on a scale of 1-5: 1 - very dissatisfied, 2 - somewhat dissatisfied, 3 - neutral, 4 - somewhat satisfied, and 5 - very satisfied.